Jayson Potter

https://jaysonpotter.com
Tacoma WA

Professional Profile

A vast part of my career has been designing and developing solutions to make pleasurable, easy to access, and intuitive front-end experiences. Performance, maintainability, and accessibility are my obsession. Because of my breadth of interests and expertise I connect with many disciplines being a bridge to understanding each others needs and goals. I'm looking to secure a stable position with an organization where I can make a significant impact.

Professional Qualifications

- JavaScript
- Vue.js
- node.js
- HTML
- CSS
- SQL, and MongoDB

- Adobe Photoshop
- Adobe Illustrator
- Data Visualization
- Accessibility
- Teaching, and Mentoring

Professional Experience

Senior Application Developer at Goodwill

Tacoma, WA / Jul 2020 - Present

Using technologies like Vue.js, node.js, SQL, SharePoint, WordPress, Microsoft RMS (point of sale), and many others. I gather requirements, design, develop and maintain applications that support efforts across the organization; eg: retail, marketing, IT, workforce development program, etc..

Health IT Software Developer at BlueWater Federal Solutions

Tacoma, WA / Oct 2019 - Jul 2020 (10 months)

As a contractor in the Defense Health Agency I develop sophisticated and highly customizable solutions using the SharePoint platform following section 508, WCAG AA standards. Also obtained Public Trust Security Clearance and mentored jr developers.

Senior Application Developer at PATH

Seattle, WA / Jan 2017 - Dec 2018 (2 years)

What I developed could range from travel risk systems, employee leave, complete customization of SharePoint 2016, and administration of ETL processes with data visualization to name a few. I built lightweight, responsive, reusable and accessible experiences that tied into any given data source, or API. Also retired, maintained, or gave new life to long standing .NET/C# applications.

UI Engineer at Motiga

Seattle, WA / Aug 2014 - Sep 2016 (2 years 2 months)

Working to release our game Gigantic on PC and Xbox One, my initial focus was building an in-game commerce solution using Coherent and backbone.js. Later I moved to the web team and lead the them through the re-architecture of our flagship website and reduced the footprint by 6MB per request. Later still, I had been reabsorbed onto the UI Engineering team and quickly adapted to using C++, UnrealScript, ActionScript, Unreal Engine and Scaleform.

Application Developer Sr at Starbucks

Seattle, WA / Apr 2012 - Jul 2014 (2 years 4 months)

I created highly trafficked web applications and engaging customer facing sites that drove the Starbucks brand. I was responsible for the conceptualization, production and testing of front-end solutions that were semantically sound, usable, and attractive that accounted for speed, file size, readability, localizability, and accessibility. I played a key role in designing and developing the store locator and integrating location data with the Google Maps API.

Front End Developer at POP

Seattle, WA / Mar 2010 - Apr 2012 (2 years 2 months)

I implemented highly interactive, cross platform, accessible, and gracefully degrading solutions for the front end. Some clients included Nintendo, Microsoft, Julep, Royal Opera House, and Steppenwolf Theatre.

Education

Master Gardener Certification at Washington State University

Tacoma, WA / Jan 2020 - Mar 2020 (3 months)

I attended this course to gain a better understanding of our living world as well as to connect, and volunteer within my local community. I get to share the joys of integrated pest management, soil science, plant nutrition, basic botany, and so much more!

Teaching Assistant at University of Washington

Seattle, WA / Mar 2015 - Jun 2015 (4 months) & Oct 2015 - Dec 2015 (3 months)

Teaching assistant for UWEO JavaScript Certificate Program. Help mentor and tutor students, grade student work, and help instructor with class administration.

Instructor at School of Visual Concepts

Seattle, WA / Nov 2010 - Dec 2010 (2 months)

I taught an introduction to Dreamweaver CS5 class. It was geared towards designers who intended to create their own simple websites without the help of a professional developer.

Graphic Design at Art Institute of Seattle

Seattle, WA / 1999 - 2000

I attended one quarter at the Art Institute. It was not an accredited school at the time. I instead sought on the job experience which has proven successful so far.

Awards

- ✦ **2013 Starbucks Hack Day**: Best of Show & Most Innovative - Musical Shares
- ✦ **1996 Mazama High School**: Best of Show Oil Pastel Self Portrait
- ✦ **1986 Sears**: Coloring contest winner

About Me

- ✦ Edible landscape enthusiast.
- ✦ Karaoke fiend.
- ✦ Prefer reading non-fiction.
- ✦ Love to learn, teach and lead by example.